

# Package ‘pushoverr’

November 16, 2021

**Type** Package

**Title** Send Push Notifications using 'Pushover'

**Version** 1.1.0

**Date** 2021-11-16

**Description** Send push notifications to mobile devices or the desktop using 'Pushover' <<https://pushover.net>>. These notifications can display things such as results, job status, plots, or any other text or numeric data.

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**URL** <https://briandconnelly.github.io/pushoverr/>,  
<https://github.com/briandconnelly/pushoverr>

**BugReports** <https://github.com/briandconnelly/pushoverr/issues>

**Depends** R (>= 3.0.0)

**Imports** checkmate, cli, glue, httr, rlang

**Suggests** knitr, covr, testthat (>= 3.0.0), rmarkdown

**ByteCompile** no

**Config/testthat/edition** 3

**Encoding** UTF-8

**NeedsCompilation** no

**RoxygenNote** 7.1.2

**VignetteBuilder** knitr

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**Repository** CRAN

**Date/Publication** 2021-11-16 05:30:02 UTC

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cancel_retries	<i>Cancel retries for an emergency priority notification</i>
----------------	--

---

### Description

cancel\_retries() stops Pushover from sending repeat messages for un-acknowledged emergency priority notifications.

### Usage

```
cancel_retries(receipt, app = get_pushover_app())
```

### Arguments

receipt	The receipt from sending an emergency message
app	application token (see <a href="#">set_pushover_app()</a> )

### Value

an invisible list containing the following fields:

- status: request status (1 = success)
- request: unique request ID
- errors: a list of error messages (only for unsuccessful requests)
- raw: the raw [httr::response](#) object

## Examples

```
## Not run:
msg1 <- pushover_emergency(message = "Test emergency message")
cancel_retries(receipt = msg1$receipt)

## End(Not run)
```

---

check_receipt	<i>Check whether an emergency priority message was received</i>
---------------	---

---

## Description

check\_receipt() checks the status of an emergency priority message, receiving information about whether and by whom it was acknowledged, when the message was last delivered, whether a call-back URL was visited, and more.

is.acknowledged() returns a logical value indicating whether or not the emergency message was acknowledged.

## Usage

```
check_receipt(receipt, app = get_pushover_app())

is.acknowledged(receipt, app = get_pushover_app())
```

## Arguments

receipt	receipt ID from sending an emergency message
app	application token (see <a href="#">set_pushover_app()</a> )

## Value

a list containing the following fields:

- status: request status (1 = success)
- acknowledged: number indicating whether (1) or not (0) notification has been acknowledged
- acknowledged\_at: Unix timestamp indicating when notification was acknowledged, or 0
- acknowledged\_by: key of the user who first acknowledged the notification, or ""
- acknowledged\_by\_device: name of the device on which the first user acknowledged the notification
- last\_delivered\_at: Unix timestamp of when the notification was last acknowledged, or 0
- expired: whether (1) or not (0) the notification has expired
- expires\_at: Unix timestamp indicating when the notification will no longer be retried
- called\_back: whether (1) or not (0) the callback URL has been visited
- called\_back\_at: Unix timestamp indicating when the callback URL was visited
- request: unique request ID
- errors: a list of error messages (only for unsuccessful requests)
- raw: the raw [httr::response](#) object

**Examples**

```
## Not run:
msg1 <- pushover_emergency(message = "Test emergency message")
check_receipt(receipt = msg1$receipt)
is.acknowledged(receipt = msg1$receipt)

## End(Not run)
```

---

get\_devices

*Get a list of the user's registered devices*


---

**Description**

get\_devices() queries the Pushover API for a list of the devices that have been registered by the given user

is.registered\_device() determines whether the given device is registered to the given user

**Usage**

```
get_devices(user = get_pushover_user(), app = get_pushover_app())
```

```
is.registered_device(
  device,
  user = get_pushover_user(),
  app = get_pushover_app()
)
```

**Arguments**

user	Pushover user key (see <a href="#">set_pushover_user()</a> )
app	Pushover application token (see <a href="#">set_pushover_app()</a> )
device	The name of a device

**Value**

get\_devices() returns a list of device names registered by the given user

is.registered\_device() returns a logical value for each of the given devices that indicates whether or not that device is registered to the given user.

**Examples**

```
## Not run:
get_devices(
  user = "uQiRzpo4DXghDmr9QzzfQu27cmVRsG",
  app = "azGD0RePK8gMaC0Q0YAMyEEuzJnyUi"
)
```

```
## End(Not run)
## Not run:
is.registered_device(device = "phone")

## End(Not run)
```

---

get_group_info	<i>Get information about a Pushover group</i>
----------------	---

---

### Description

Get information about a Pushover group

### Usage

```
get_group_info(group, app = get_pushover_app())
```

### Arguments

group	group key
app	application token (see <a href="#">set_pushover_app()</a> )

### Value

A list containing information for the given group. Fields include:

- name: the group's name
- users: list containing information about each user in the group
- status: request status (1 = success)
- request: unique request ID
- raw: the raw [httr::response](#) object

### Examples

```
## Not run:
get_group_info(group = "gznej3rKEVAvPUxu9vvNnqpmZpokzF")

## End(Not run)
```

---

get\_pushover\_limits     *Get usage and limit information for Pushover applications*

---

### Description

get\_pushover\_limits() retrieves the message usage and limit information for the given application.

### Usage

```
get_pushover_limits(app = get_pushover_app())
```

### Arguments

app                    application token (see [set\\_pushover\\_app\(\)](#))

### Value

A list containing messaging usage for the given app. Fields include:

- limit: Number of messages allowed per month
- remaining: Number of remaining messages in current month
- reset: Unix timestamp indicating when message count is reset
- status: request status (1= success) \itemrequest: unique request ID \item raw: the raw [http::response](#) object

### Note

This information can alternatively be gotten by examining the headers in the response to previous API calls. Look for headers x-limit-app-limit, x-limit-app-remaining, and x-limit-app-reset. For example, if x stores the response from a [pushover\(\)](#) call, `http::headers(x$raw)` will return all of the headers included in the response.

### Examples

```
## Not run:  
lims <- get_pushover_limits(app = "azGD0RePK8gMaC0QOYAMyEEuzJnyUi")  
  
## End(Not run)
```

---

get\_pushover\_sounds     *Get a list of sounds available for Pushover notifications*

---

### Description

Get a list of sounds available for Pushover notifications

### Usage

```
get_pushover_sounds(app = get_pushover_app())
```

### Arguments

app                    application token (see [set\\_pushover\\_app\(\)](#))

### Value

A list of available sounds and their descriptions.

### Examples

```
## Not run:  
get_pushover_sounds(app = "azGD0RePK8gMaC0QOYAMyEEuzJnyUi")  
  
## End(Not run)
```

---

group\_add\_user             *Manage group subscriptions*

---

### Description

These functions manage a user's membership in a Pushover delivery group

group\_add\_user() adds a user to a group. Optionally, a device can be specified on which that user will receive notifications

group\_delete\_user() removes a user from a group

group\_disable\_user() temporarily disables a user from receiving group notifications.

group\_enable\_user() re-enables a user to receive group notifications for a group

**Usage**

```

group_add_user(
    group,
    user,
    app = get_pushover_app(),
    device = NULL,
    memo = NULL
)

group_delete_user(group, user, app = get_pushover_app())

group_disable_user(group, user, app = get_pushover_app())

group_enable_user(group, user, app = get_pushover_app())

```

**Arguments**

group	group key
user	user key
app	application token (see <a href="#">set_pushover_app()</a> )
device	(optional) device name to receive messages (defaults to all devices)
memo	(optional) memo about the user

**Value**

An invisible list containing the following fields:

- status: request status (1 = success)
- request: unique request ID
- raw: the raw [httr::response](#) object

**Examples**

```

## Not run:
group_add_user(
  group = "gznej3rKEVAvPUxu9vvNnqpmZpokzF",
  user = "uQiRzpo4DXghDmr9QzzfQu27cmVRsG",
  device = "phone"
)

## End(Not run)
## Not run:
group_delete_user(
  group = "gznej3rKEVAvPUxu9vvNnqpmZpokzF",
  user = "uQiRzpo4DXghDmr9QzzfQu27cmVRsG"
)

## End(Not run)

```



```

## Not run:
group_disable_user(
  group = "gznej3rKEVAvPUxu9vvNnqpmZpokzF",
  user = "uQiRzpo4DXghDmr9QzzfQu27cmVRsG"
)

## End(Not run)
## Not run:
group_enable_user(
  group = "gznej3rKEVAvPUxu9vvNnqpmZpokzF",
  user = "uQiRzpo4DXghDmr9QzzfQu27cmVRsG"
)

## End(Not run)

```

---

group_rename	<i>Rename a delivery group</i>
--------------	--------------------------------

---

## Description

Rename a delivery group

## Usage

```
group_rename(group, name, app = get_pushover_app())
```

## Arguments

group	group key
name	new group name
app	application token (see <a href="#">set_pushover_app()</a> )

## Value

An invisible list containing the following fields:

- status: request status (1 = success)
- request: unique request ID
- raw: the raw [httr::response](#) object

## Examples

```

## Not run:
group_rename(
  group = "gznej3rKEVAvPUxu9vvNnqpmZpokzF",
  name = "Coffee Party"
)

## End(Not run)

```

---

pushover

*Send a message using Pushover*

---

### Description

`pushover()` sends a message (push notification) to a user or group. Messages can be given different priorities, play different sounds, or require acknowledgments. `pushover_normal()`, `pushover_silent`, `pushover_quiet`, `pushover_high`, and `pushover_emergency` functions send messages with those priorities.

### Usage

```
pushover(  
    message,  
    title = NULL,  
    priority = 0,  
    attachment = NULL,  
    user = get_pushover_user(),  
    app = get_pushover_app(),  
    device = NULL,  
    sound = NULL,  
    url = NULL,  
    url_title = NULL,  
    format = c("html", "monospace"),  
    retry = 60,  
    expire = 3600,  
    callback = NULL,  
    timestamp = NULL  
)
```

```
pushover_silent(message, ...)
```

```
pushover_quiet(message, ...)
```

```
pushover_normal(message, ...)
```

```
pushover_high(message, ...)
```

```
pushover_emergency(message, ...)
```

### Arguments

message	The message to be sent (max. 1024 characters). Messages use <code>glue::glue()</code> for formatting and interpolation.
title	(optional) The message's title. Titles use <code>glue::glue()</code> for formatting and interpolation.

priority	Message priority (-2: silent, -1: quiet, 0: normal (default), 1: high, 2: emergency)
attachment	Path of file attachment to include. File must be image format (bmp, jpg, png, tif) and no larger than 2.6 MB.
user	user/group key (see <a href="#">set_pushover_user()</a> )
app	application token (see <a href="#">set_pushover_app()</a> )
device	(optional) name of the device(s) to send message to. Defaults to all devices.
sound	(optional) name of the sound to play (see <a href="https://pushover.net/api#sounds">https://pushover.net/api#sounds</a> )
url	(optional) supplementary URL to display with message
url_title	(optional) title to show for supplementary URL
format	Message formatting. If html (default), messages can include a <b>limited subset</b> of HTML formatting. If monospace, text is formatted using monospace font.
retry	(optional) how often (in seconds) to repeat emergency priority messages (min: 30 seconds; default: 60 seconds)
expire	(optional) how long (in seconds) emergency priority messages will be retried (max: 86400 seconds; default: 3600 seconds)
callback	(optional) callback URL to be visited (HTTP POST) once an emergency priority message has been acknowledged ( <a href="#">details</a> )
timestamp	(optional) a Unix timestamp containing the date and time to display to the user instead of the time at which the message was received
...	Additional arguments to pass to <code>pushover()</code>

## Value

an invisible list containing the following fields:

- `status`: request status (1 = success)
- `request`: unique request ID
- `raw`: the raw [http::response](#) object
- `receipt`: a receipt ID (only for emergency priority messages)
- `errors`: a list of error messages (only for unsuccessful requests)

## Examples

```
## Not run:
pushover(message = "Hola Mundo!")

## End(Not run)
```

---

 pushover\_api

*Issue a command using the Pushover API*


---

## Description

pushover\_api() allows commands to be issued using the Pushover API. This is a generic function that is meant to be used by higher level functions. In most instances, more specific functions should be used (e.g., [pushover\(\)](#)).

## Usage

```
pushover_api(verb, url, ...)
```

## Arguments

verb Name of verb to use.

url the url of the page to retrieve

... Arguments passed on to [http::VERB](#)

config Additional configuration settings such as http authentication ([authenticate\(\)](#)), additional headers ([add\\_headers\(\)](#)), cookies ([set\\_cookies\(\)](#)) etc. See [config\(\)](#) for full details and list of helpers.

body One of the following:

- FALSE: No body. This is typically not used with POST, PUT, or PATCH, but can be useful if you need to send a bodyless request (like GET) with VERB().
- NULL: An empty body
- "": A length 0 body
- upload\_file("path/"): The contents of a file. The mime type will be guessed from the extension, or can be supplied explicitly as the second argument to upload\_file()
- A character or raw vector: sent as is in body. Use [content\\_type\(\)](#) to tell the server what sort of data you are sending.
- A named list: See details for encode.

encode If the body is a named list, how should it be encoded? Can be one of form (application/x-www-form-urlencoded), multipart, (multipart/form-data), or json (application/json).

For "multipart", list elements can be strings or objects created by [upload\\_file\(\)](#).

For "form", elements are coerced to strings and escaped, use [I\(\)](#) to prevent double-escaping. For "json", parameters are automatically "unboxed" (i.e. length 1 vectors are converted to scalars). To preserve a length 1 vector as a vector, wrap in [I\(\)](#).

For "raw", either a character or raw vector. You'll need to make sure to set the [content\\_type\(\)](#) yourself.

handle The handle to use with this request. If not supplied, will be retrieved and reused from the `handle_pool()` based on the scheme, hostname and port of the url. By default `httr` requests to the same scheme/host/port combo. This substantially reduces connection time, and ensures that cookies are maintained over multiple requests to the same host. See `handle_pool()` for more details.

## Value

a list containing the following fields and any other fields related to the specific API call:

- status: request status (1 = success)
- request: unique request ID
- raw: the raw `httr::response` object
- errors: a list of error messages (only for unsuccessful requests)

## Examples

```
## Not run:
pushover_api(
  verb = "GET",
  url = "https://api.pushover.net/1/sounds.json",
  query = list(token = "azGD0RePK8gMaC0QOYAMyEEuzJnyUi")
)

## End(Not run)
```

---

set_pushover_app	<i>Set, get, and unset the Pushover application token</i>
------------------	---

---

## Description

`set_pushover_app()` sets the Pushover application token to be used in subsequent commands, `get_pushover_app()` gets the application token that is currently set, and `unset_pushover_app()` unsets the token.

## Usage

```
set_pushover_app(token = NULL, ask = is_interactive())

get_pushover_app(ask = is_interactive())

unset_pushover_app()
```

**Arguments**

token	The application token to be used. If none is provided, a prompt will request the token (interactive sessions only).
ask	Whether or not to ask for the token if none is provided. Note that this option only works in interactive sessions.

**Details**

set\_pushover\_app() only sets the Pushover app token for the current session. If a different value is specified in .Renvi ron, that value will be used in future sessions. Similarly, unset\_pushover\_app() will only unset the app token for the current session.

To receive an application token, register a new application after logging in to your account at <https://pushover.net/apps>.

**Value**

get\_pushover\_app() returns a string containing the current application token. If the token is not set but ask is TRUE, the user will be prompted for a token.

**Examples**

```
## Not run:
set_pushover_app(token = "azGD0RePK8gMaC0QOYAMyEEuzJnyUi")

## End(Not run)
```

---

set\_pushover\_user      *Set, get, and unset the Pushover user/group key*

---

**Description**

set\_pushover\_user() sets the Pushover user or group key to be used in subsequent commands, get\_pushover\_user() gets the user or group key that is currently set, and unset\_pushover\_user() unsets the key.

**Usage**

```
set_pushover_user(user = NULL, ask = is_interactive())

get_pushover_user(ask = is_interactive())

unset_pushover_user()

set_pushover_group(user = NULL, ask = is_interactive())

get_pushover_group(ask = is_interactive())

unset_pushover_group()
```

**Arguments**

user	The user or group key to be used. If none is provided, a prompt will request the key.
ask	Whether or not to ask for the key if none is provided. Note that this only works for interactive sessions.

**Details**

set\_pushover\_group(), get\_pushover\_group(), and unset\_pushover\_group() are aliases for these functions.

set\_pushover\_user() only sets the Pushover user or group for the current session. If a different value is specified in .Renvi ron, that value will be used in future sessions. Similarly, unset\_pushover\_user() will only unset the user or group for the current session.

User keys can be found within the settings of the Pushover app or by logging in to <https://pushover.net>. Group keys can be found after creating a delivery group in your account on <https://pushover.net>.

**Value**

get\_pushover\_user() returns a string containing the current user or group key or an empty string if not set. If the user is not set but ask is TRUE, the user will be prompted for a key.

**Examples**

```
## Not run:
set_pushover_user(user = "uQiRzpo4DXghDmr9QzzfQu27cmVRsG")

## End(Not run)
```

---

update_glance	<i>Update a Pushover glance data</i>
---------------	--------------------------------------

---

**Description**

Glances allow you to push small pieces of data to a frequently-updated screen such as a smartwatch or a lock screen. At least one of the title, text, subtext, count, or percent arguments must be specified.

**Usage**

```
update_glance(
  title = NULL,
  text = NULL,
  subtext = NULL,
  count = NULL,
  percent = NULL,
```

```

    user = get_pushover_user(),
    app = get_pushover_app(),
    device = NULL
)

```

### Arguments

title	(optional) a description of the data being shown, such as "Widgets Sold" (max. 100 characters)
text	(optional) the main line of data, used on most screens (max. 100 characters)
subtext	(optional) a second line of data (max. 100 characters)
count	(optional) integer value shown on smaller screens; useful for simple counts
percent	(optional) integer percent value (0..100) shown on some screens as a progress bar/circle
user	user/group key (see <a href="#">set_pushover_user()</a> )
app	application token (see <a href="#">set_pushover_app()</a> )
device	(optional) name of the device(s) to send message to. Defaults to all devices.

### Value

an invisible list containing the following fields:

- status: request status (1 = success)
- request: unique request ID
- raw: the raw [httr::response](#) object
- errors: a list of error messages (only for unsuccessful requests)

### Note

Glances are currently in beta, and features may change.

### Examples

```

## Not run:
update_glance(count = 37)

## End(Not run)

```



---

verify_user	<i>User and group verification</i>
-------------	------------------------------------

---

### Description

verify\_user() determines whether or not the given user or group is registered with Pushover, returning information about that user.

verify\_group() is an alias for verify\_user()

is.registered\_user() indicates whether or not a given user ID is registered with Pushover

### Usage

```
verify_user(user, app = get_pushover_app(), device = NULL)
```

```
verify_group(user, app = get_pushover_app(), device = NULL)
```

```
is.registered_user(user, app = get_pushover_app(), device = NULL)
```

```
is.registered_group(user, app = get_pushover_app(), device = NULL)
```

### Arguments

user	user/group key to verify
app	application token (see <a href="#">set_pushover_app</a> )
device	(optional) device to verify If supplied the device must be registered to the given user's account.

### Value

verify\_user() and verify\_group() return a list containing the following fields:

- status: request status (1 = success)
- devices: a list of the user's devices
- request: unique request ID
- errors: a list of error messages (only for unsuccessful requests)
- raw: the raw [httr::response](#) object

is.registered\_user() and is.registered\_group() return a logical value indicating whether or not the given user or group is registered.

### Examples

```
## Not run:
verify_user(user = "uQiRzpo4DXghDmr9QzzfQu27cmVRsG")

## End(Not run)
```

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